Using the Gemini LLM API

Recitation 5 — 6.1040 Fall 2025

Prep 2 Review

- 1. Redeem Google Cloud Credits (*canvas/piazza link here)
- 2. Make a Gemini API key for Gemini on Google Cloud
- 3. Check Gemini API key works with Scheduler app

Any issues with any of these things?

Prep 2 Code

Concept Design

```
<u>purpose</u> Help you organize activities for a single day
principle You can add activities one at a time, assign them to times, and then observe
the completed schedule
                                    actions
state
                                       addActivity(title: string, duration: number): Activity
 a set of Activities with
                                       removeActivity(activity: Activity)
    a title String
                                       assignActivity(activity: Activity, startTime: number)
    a duration Number
                                       unassignActivity(activity: Activity)
 a set of Assignments with
                                       requestAssignmentsFromLLM()
    An activity Activity
    a startTime Number or Undefined
 a TimeSystem
```

https://github.com/61040-fa25/intro-gemini-schedule

Prep 2 Code

Concept Design

```
Concept DayPlanner
      <u>purpose</u> Help you organize activities for a single day
      principle You can add activities one at a time, assign them to times, and then observe
      the completed schedule
How do you see the LLM impacting the purpose and principle of this concept?

a set of Activities with addActivity(title: string, duration: number): Activity
     How may the LLM potentially impact the invariants of the concept?
     How may you change the concept to allow for other LLM augmentations?
          a startTime Number or Undefined
                                            unassignActivity(activity: Activity)
       a set of Assignments with
                                           requestAssignmentsFromLLM()
          a set of Activities to Times
       a TimeSystem
```

https://github.com/61040-fa25/intro-gemini-schedule

Prep 2 Code - LLM-Augmented Scheduler

How may you change the concept to allow for other LLM augmentations?

```
purpose Help you organize activities for a single day
principle You can add activities one at a time, assign them to times, and then observe the
completed schedule
                                    actions
 a set of Activities with
                                      addActivity(title: string, duration: number): Activity
                                      removeActivity(activity: Activity)
    a title String
    a duration Number
                                      assignActivity(activity: Activity, startTime: number)
                                      unassignActivity(activity: Activity)
a set of Assignments with
                                      requestAssignmentsFromLLM()
   An activity Activity
   a startTime Number or Undefined
 a TimeSystem
```

State Changes?

Ideas here...

Action Changes?

Ideas here...

https://github.com/61040-fa25/intro-gemini-schedule

What does the LLM currently do with our Scheduler?

requestAssignmentFromLLM()

// given a set of activities (which include durations and possible start times), will assign activities into an organized schedule

```
"assignments": [
   "title": "Gym Session",
   "startTime": 27, // 1:30pm, duration = 1 hour
   "title": "Math Homework",
   "startTime": 32, // 4:00pm, duration = 2 hours
   "title": "Project Work",
   "startTime": 35, // 5:30pm, duration = 1.5 hours
```

Example LLM output... Do you see any problems with this?

What would you do to prevent the LLM from making mistakes like this?

What else can the LLM do with our Scheduler?

How may you change the concept to allow for other LLM augmentations?

```
purpose Help you organize activities for a single day
principle You can add activities one at a time, assign them to times, and then observe the
completed schedule
                                    actions
 a set of Activities with
                                      addActivity(title: string, duration: number): Activity
                                      removeActivity(activity: Activity)
    a title String
    a duration Number
                                      assignActivity(activity: Activity, startTime: number)
                                      unassignActivity(activity: Activity)
a set of Assignments with
                                      requestAssignmentsFromLLM()
   An activity Activity
   a startTime Number or Undefined
 a TimeSystem
```

State Changes?

Ideas here...

Action Changes?

Ideas here...

Also consider LLM error prevention, including prompt injection

What else can the LLM do with our Scheduler?

How may you change the concept to allow for other LLM augmentations?

```
purpose Help you organize activities for a single day
principle You can add activities one at a time, assign them to times, and then observe the
completed schedule
                                     actions
<u>state</u>
                                       addActivity(title: string, duration: number): Activity
 a set of Activities with
                                       removeActivity(activity: Activity)
    a title String
    a duration Number
                                       assignActivity(activity: Activity, startTime: number)
                                       unassignActivity(activity: Activity)
 a set of Assignments with
                                       requestAssignmentsFromLLM()
    An activity Activity
   a startTime Number or Undefined
 a TimeSystem
```

State Changes?

Try modifying the concept to incorporate "importance" for each activity assignment — how does that change how your LLM integration should work?

Action Changes?

Show only high-importance activity assignments?

What else can the LLM do with our Scheduler?

```
a set of Activity with

a title String
a duration Number // in half-hour units, so 3 is 90 mins

an optional startTime Number // in half-hour slots from midnight, so 14 is 7:00am
a set of Assignment with
an Activity
an startTime Number
an importanceWeight Number // 0 -- not at all important <> 5 -- very important
```

Concept change

```
STUDENT PREFERENCES:

- Exercise activities work well in the morning (6:00 AM - 10:00 AM)

- Classes and study time should be scheduled during focused hours (9:00 AM - 5:00 PM)

- Meals should be at regular intervals (breakfast 7-9 AM, lunch 12-1 PM, dinner 6-8 PM)

- Social activities and relaxation are good for evenings (6:00 PM - 10:00 PM)

- Avoid scheduling demanding activities too late at night (after 10:00 PM)

- Leave buffer time between different types of activities

- Prioritize high-importance activities earlier in the day when possible

- Important activities have an importance weight from 0 (not important) to 5 (very important), where higher importance activities sho

- Students typically consider activities as more important when they are directly related to their goals (e.g., studying for an exam
```

Prompt change